

History of HCI

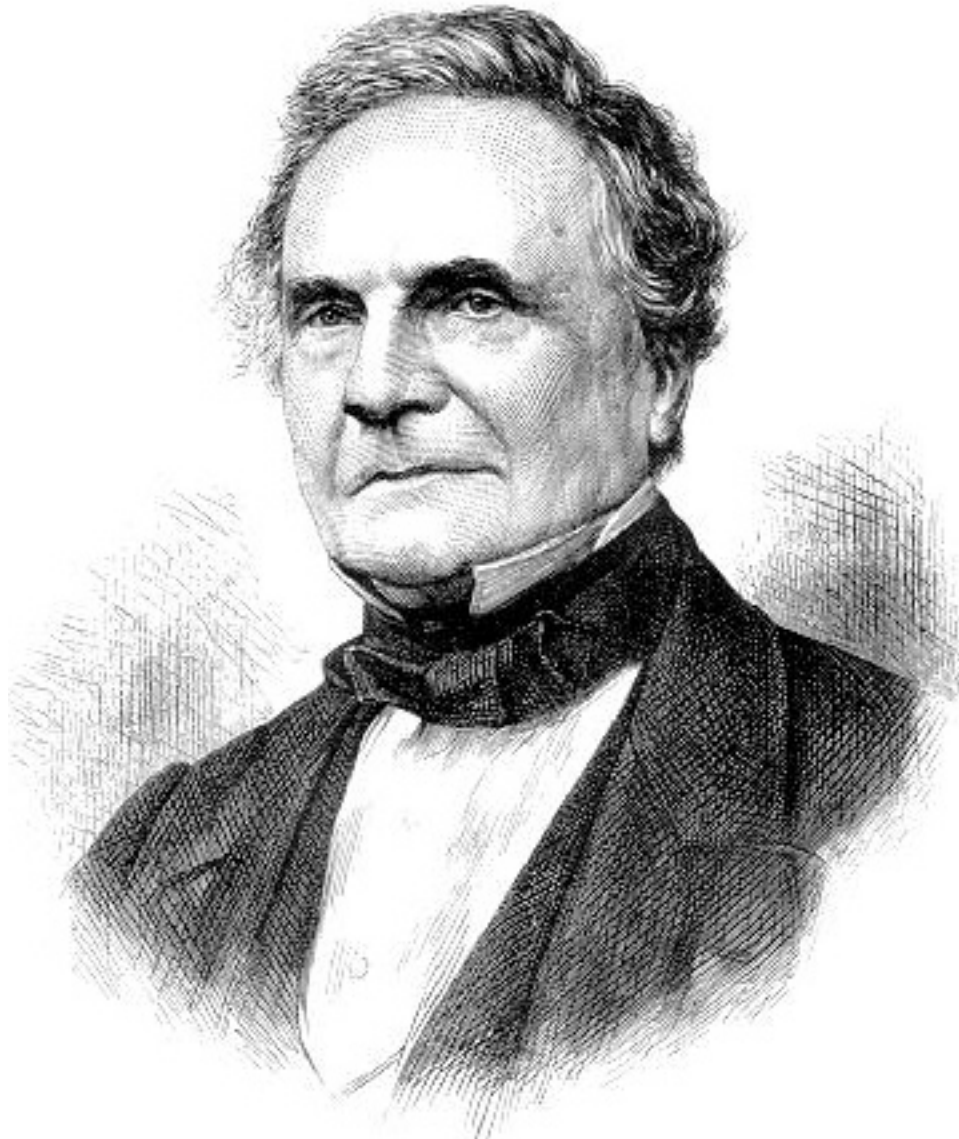
Agenda

- Review HCI's history
 - Key people and events

History of HCI

- Digital computer grounded in ideas from 1700's & 1800's
- Technology became available in the 1940's and 1950's

19th Century: Babbage & Lovelace



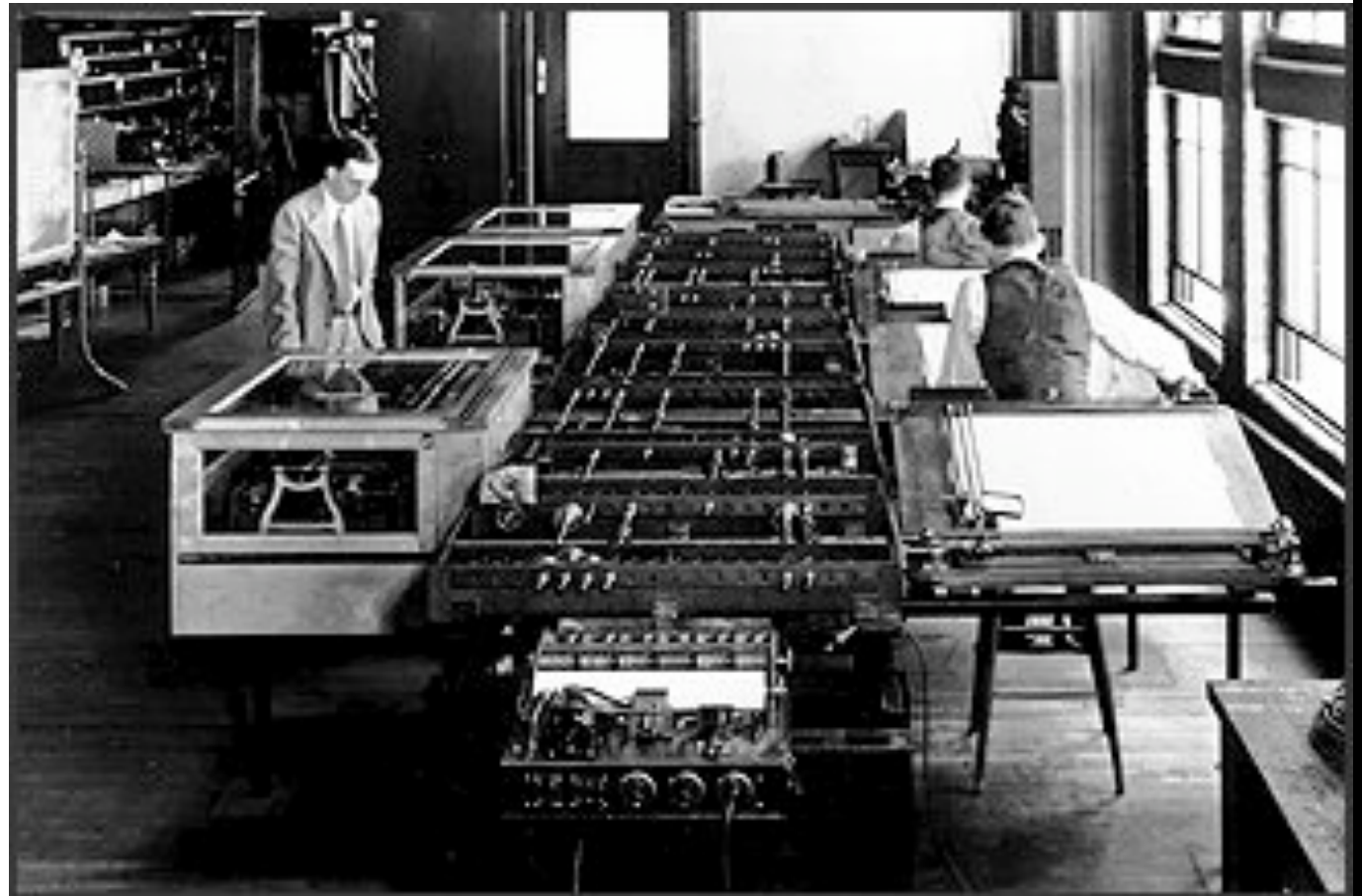
Library of Congress

Analog Computing

- Use Resistors, Capacitors, Inductors and OP-Amps to compute differential equations
- “Programmed” by plugging wires into components:
 - Circuit configuration embodies program
- Watch the behavior of the system on an oscilloscope, plotter

Vannevar Bush

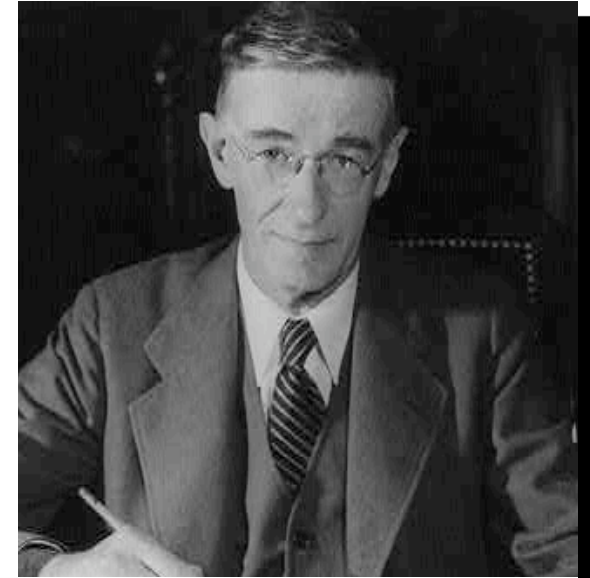
- Bush's differential analyzer



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Vannevar Bush

- “As We May Think” - 1945
Atlantic Monthly

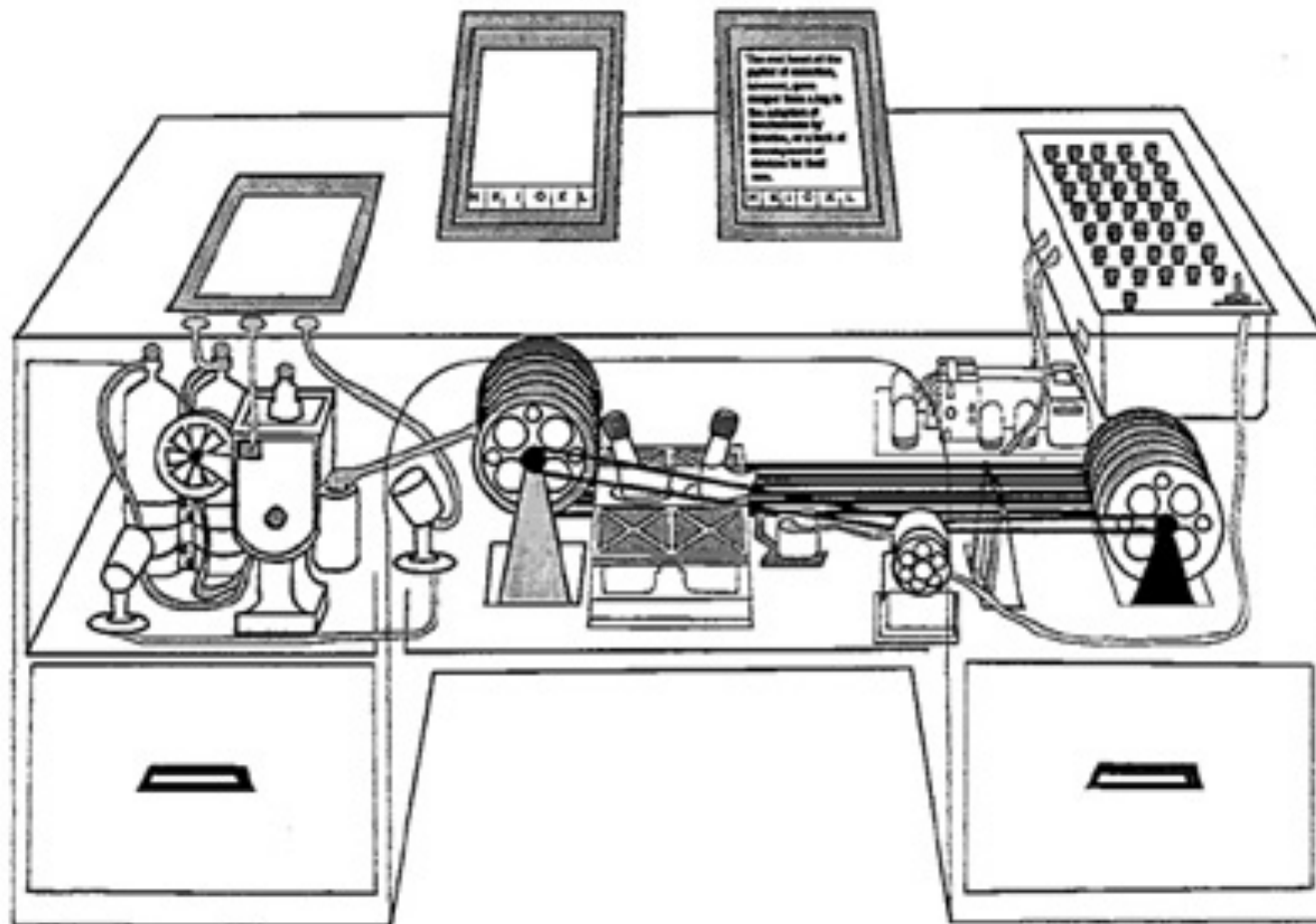


“...publication has been extended far beyond our present ability to make real use of the record.”

Bush

- Postulated **Memex** device
 - Can store all records/articles/communications
 - Large memory
 - Items retrieved by indexing, keywords, cross references
 - Can make a trail of links through material
 - etc.
- Envisioned as microfilm, not computer

Memex



Vannevar Bush

- Roosevelt's science advisor
 - Supervised WW2 military research
 - Formulated the post-war expansion of science funding of Universities in the USA
- Fred Terman, the "Inventor" of Silicon Valley, was Bush's PhD student

J.C.R. Licklider

- 1960 – Postulated “man-computer symbiosis”
- Couple human brains and computing machines tightly to revolutionize information handling
- 1963: ARPA director of Information Processing research



Vision/Goals

■ Immediate

- Time sharing
- Electronic I/O
- Interactive, real-time system
- Large scale information storage and retrieval

Intermediate

- Combined speech recognition, character recognition, light-pen editing

Long-term

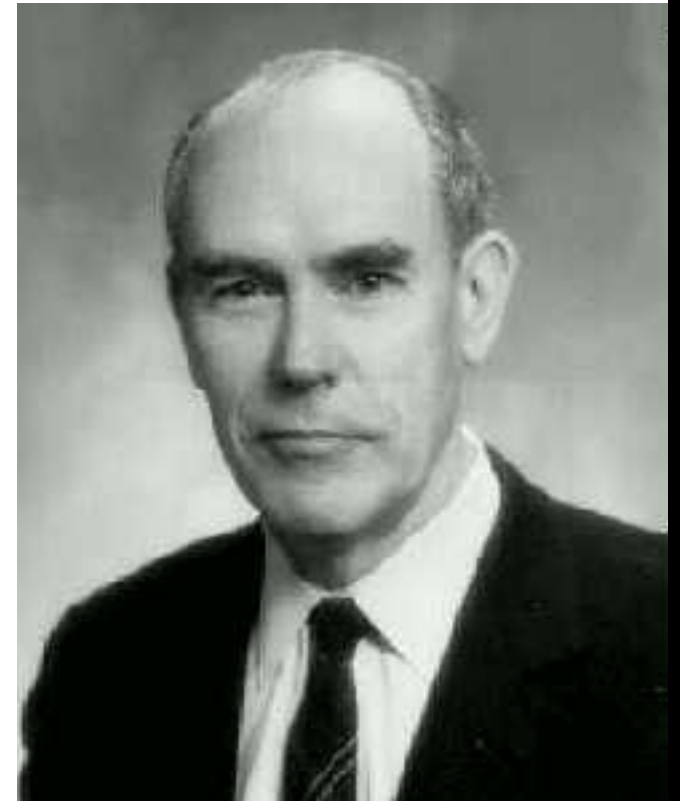
- Natural language understanding
- Speech recognition of arbitrary users
- Heuristic programming

Mid 1960's

- Computers too expensive for individuals
 - > timesharing
 - increased accessibility
 - interactive systems, not jobs
 - text processing, editing
 - email, shared file system

Ivan Sutherland

- **SketchPad** - '63 PhD thesis at MIT
 - Hierarchy - pictures & subpictures
 - Master picture with instances
 - Constraints
 - Icons
 - Copying
 - Light pen as input device
 - Recursive operations



Sutherland Demo Videos

- http://www.youtube.com/watch?v=USyoT_Ha_bA
- <http://www.youtube.com/watch?v=mOZqRJzE8xg>

Douglas Engelbart



- Invented the mouse
- Landmark system/demo:
 - hierarchical hypertext, multimedia, mouse, high-res display, windows, shared files, electronic messaging, CSCW, teleconferencing, ...
- <http://www.youtube.com/watch?v=JfIgzSoTMOs>

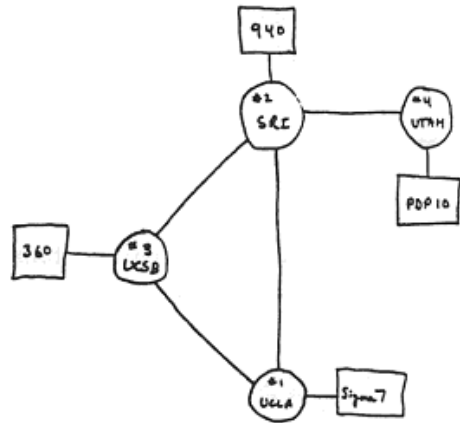
The Mouse



Doug Engelbart's mouse - 1963-64

source: resonancepub.com & britannica.com

ARPA Net 1969-1980

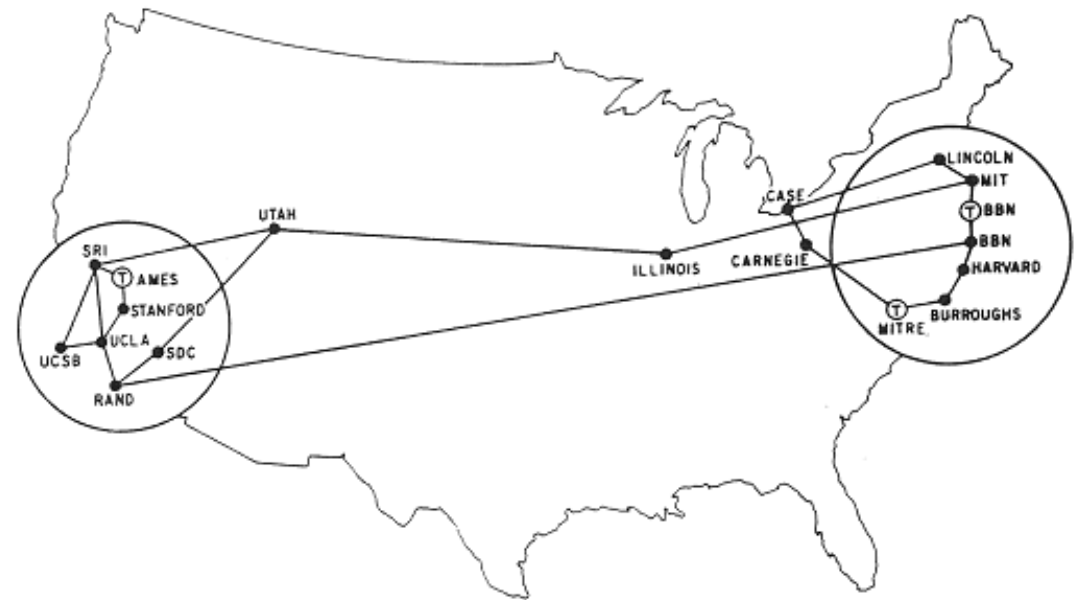


THE ARPA NETWORK

DEC 1969

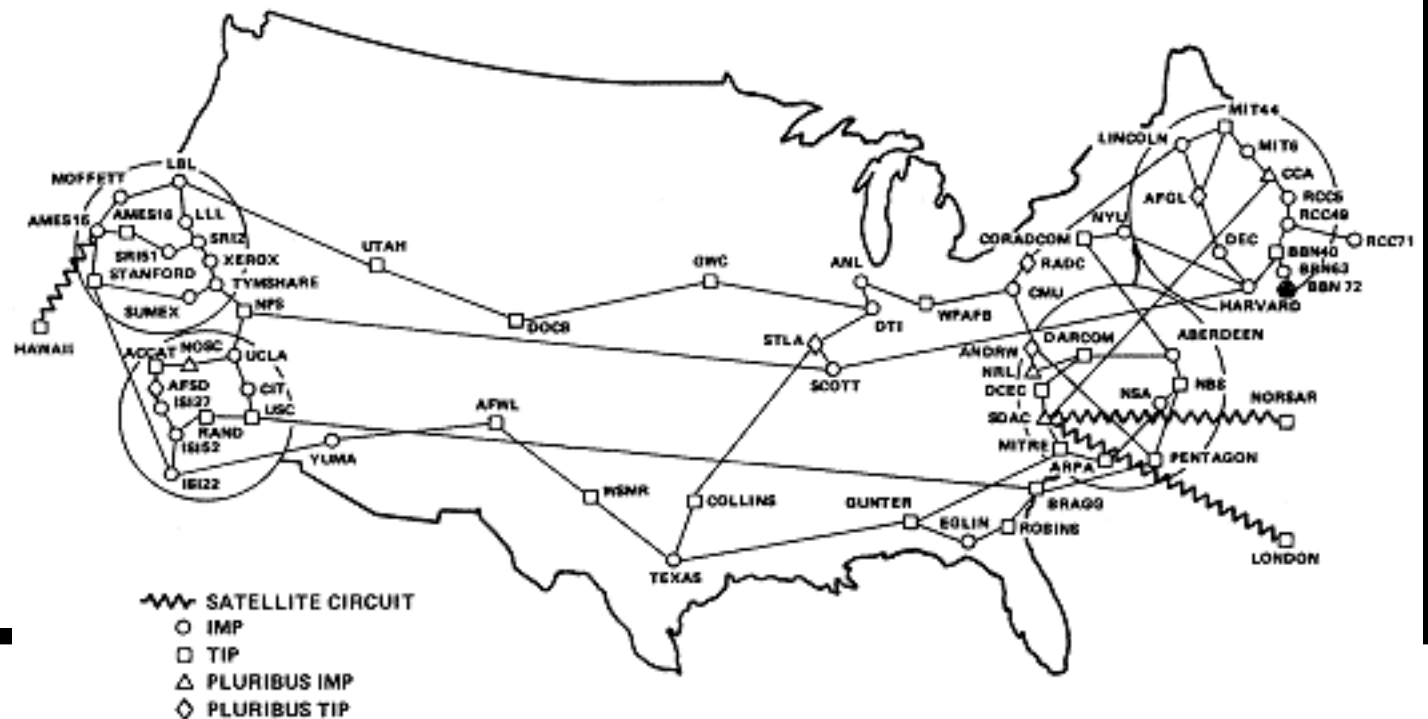
4 NODES

FIGURE 6.2 Drawing of 4 Node Network
(Courtesy of Alex McKenzie)



MAP 4 September 1971

ARPANET GEOGRAPHIC MAP, OCTOBER 1980



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Alan Kay

- Dynabook - Notebook sized computer loaded with multimedia and can store everything
- Personal Computing
- Desktop Interface



Ted Nelson

- Computers can help people, not just business
- Coined term "hypertext"



Nicholas Negroponte

- MIT architecture machine & AI group
'69-'80s
- Ideas:
 - wall-sized displays, video disks, AI in interfaces (agents), speech recognition, multimedia with hypertext

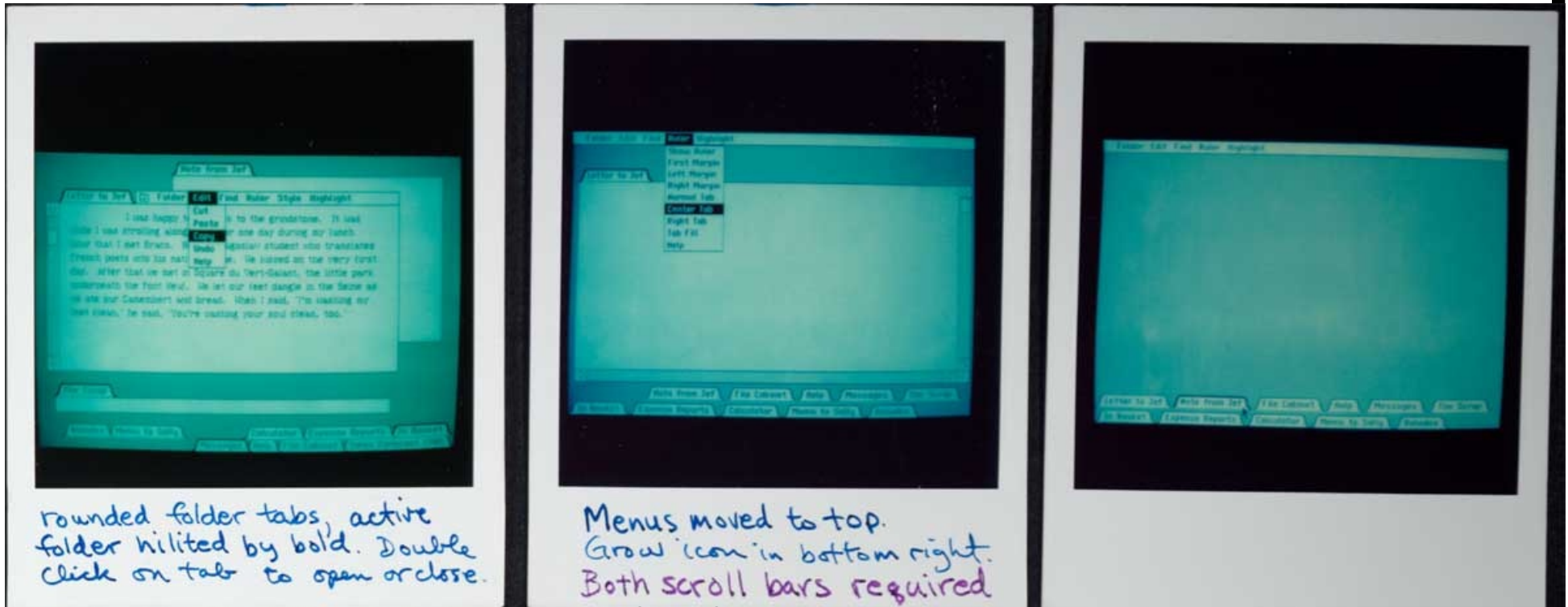
Personal Computers

- Late '70's
 - Apple II
 - Z-80 CP/M
 - IBM PC
- Text and command based
- Word processing
- **Spreadsheets!**

PCs with GUIs

- Xerox PARC - mid 1970's
 - **Alto**
 - Local processor, Bitmap display, Mouse
 - Precursor to modern GUI
 - LAN - Ethernet

Menus



Bill Atkinson's Polaroids of the first pull-down menu prototype - circa 1979

source: folklore.org

Xerox Star - '81

- First commercial PC designed for “business professionals”
 - Desktop metaphor, pointing, WYSIWYG
- First system based on usability engineering

Star

- Commercial flop
 - \$15k cost
 - closed architecture
 - lacking key functionality (spreadsheet)

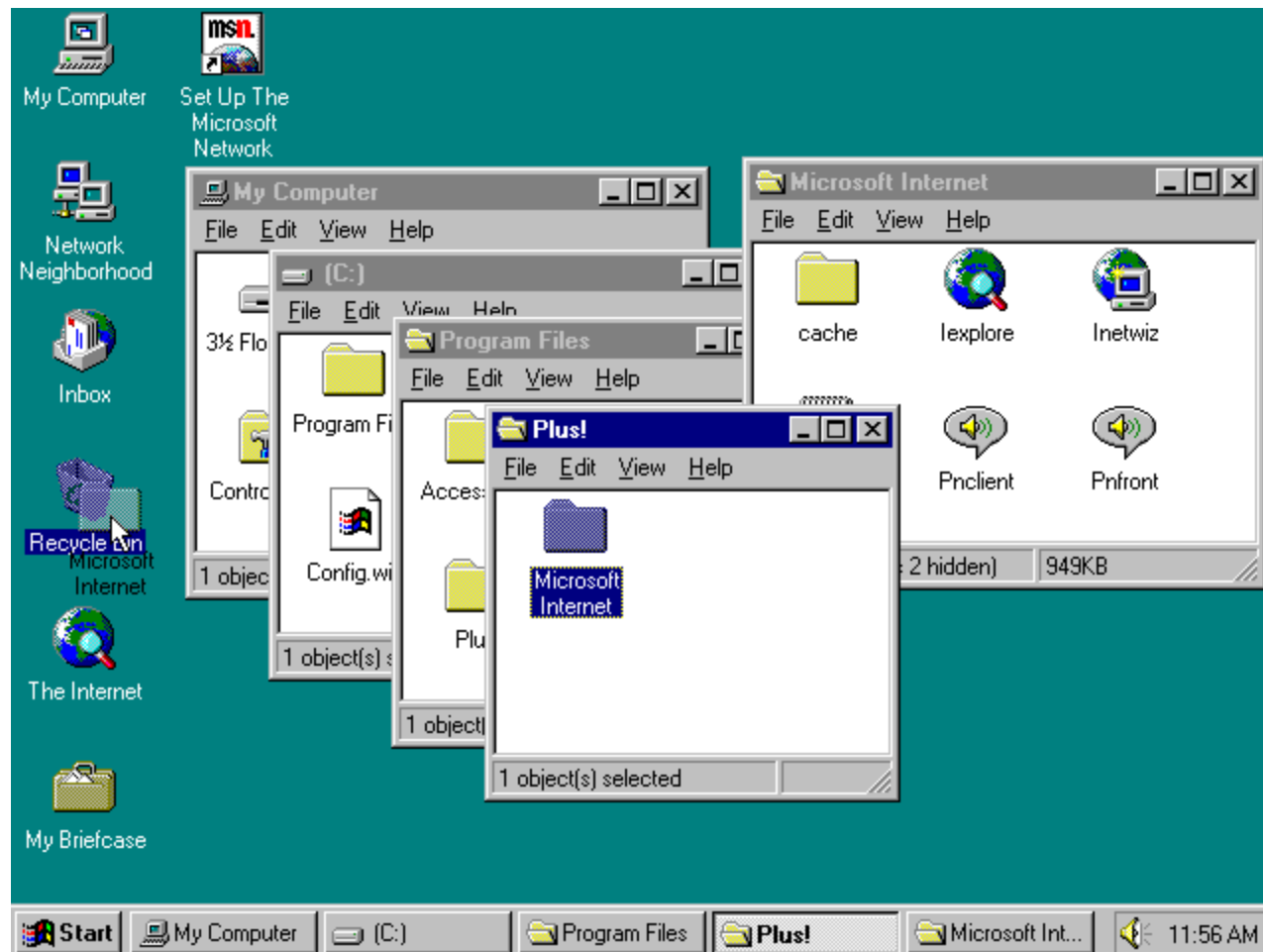
Apple Lisa - '82

- Based on ideas of Star
- More personal rather than office tool
 - Still expensive!
- Failure

Apple Macintosh - '84

- Aggressive pricing - \$2500
- Not trailblazer, smart copier
- Good interface guidelines
- 3rd party applications
- High quality graphics and **laser printer**

Windows 95



Handhelds

- Portable computing + phone
- Newton, Palm, Blackberry, iPhone

